

Traveller

Combat Skills

Artillery Weapons
Battledress
Bow Weapons [choose type]
*Demolitions
Firearms [archaic, pistol, rifle, energy]
Heavy Weapons [choose type]
Melee [brawling, small, hand, 2hand, exotic]
*Tactics [choose]
Thrown Weapons [choose type]

Covert Skills

Bribery
Disguise
Forgery
Interrogation
Investigation
Intrusion
*Persuasion [Fast Talk]
*Recon
Stealth
*Streetwise

Exploration Skills

*Animals [choose an area]
Exploration and Survey
Hunting
Prospecting
*Recon
Survival
*Vacc Suit
*Zero-G

Professional Skills

Academic [choose an area]
*Admin and Legal
Artistic [choose an area]
Craft [choose an area]
*Steward
Medical
Merchant
Science [choose an area]
Sport [choose an area]
Xeno-Medical

Social Skills

*Admin and Legal
Carousing
Gambling
Instruction
*Persuasion [Diplomacy, Fast Talk, Liaison]
*Steward
*Streetwise

Space Skills

*Spacecraft Engineering
Spacecraft Gunnery [Turret, Bay, Spinal]
Spacecraft Navigation
*Spacecraft Pilot [Large or Small Craft]
Spacecraft Sensors, Comms and Screens
*Tactics [Space]
*Vacc Suit
*Zero-G

Technician Skills

Communications
Computer
*Demolitions
Electronics
Engineering [Civil or Combat]
Gravitics
Mechanical
Robotics
*Spacecraft Engineering

Transport Skills

Air Vehicle [Large or Small Craft]
*Animals [Riding or Teamster]
Grav Vehicle
Ground Vehicle [choose type]
Muscle Powered Transport [choose type]
*Spacecraft Pilot [Small Craft]
Water Vehicle [Large or Small Craft]

Psionic Powers

(One Gift must be used for 'Psionic Training')
Telepathy
Clairvoyance
Telekinesis
Awareness (of self)
Teleportation
Special [specify]

**BEYOND
LEGENDARY**

LEGENDARY

AMAZING

SUPERB

GREAT

GOOD

FAIR

MEDIOCRE

POOR

TERRIBLE

ABYSMAL